The Gauss-Seidel method

1. Use four steps of the Gauss-Seidel method to approximate a solution to a system of linear equations $A\mathbf{u} = \mathbf{v}$ where

$$A = \begin{pmatrix} 5 & 1 & -2 \\ 1 & 10 & 2 \\ -2 & 2 & 10 \end{pmatrix} \text{ and } \mathbf{v} = \begin{pmatrix} -1.5 \\ 0.2 \\ -1.0 \end{pmatrix}.$$
Answer: $\mathbf{u}_{0} = A_{\text{diag}}^{-1} \mathbf{v} = \begin{pmatrix} -0.3 \\ 0.02 \\ -0.1 \end{pmatrix}, \text{ and } \mathbf{u}_{1} = \begin{pmatrix} -0.344 \\ 0.0744 \\ -0.18368 \end{pmatrix}, \mathbf{u}_{2} = \begin{pmatrix} -0.388352 \\ 0.0955712 \\ -0.19678464 \end{pmatrix},$

$$\mathbf{u}_{3} = \begin{pmatrix} -0.397828096 \\ 0.0991397376 \\ -0.19939356672 \end{pmatrix}, \mathbf{u}_{4} = \begin{pmatrix} -0.399585374208 \\ 0.0998372507648 \\ -0.19988452499456 \end{pmatrix}.$$
2. The solution to Question 1 is the vector $\mathbf{u} = \begin{pmatrix} -0.4 \\ 0.1 \end{pmatrix}$. What is $\|\mathbf{u} - \mathbf{u}\|$ for each of these

2. The solution to Question 1 is the vector $\mathbf{u} = \begin{bmatrix} 0.1 \\ -0.2 \end{bmatrix}$. What is $\|\mathbf{u} - \mathbf{u}_k\|_2$ for each of these

approximations?

Answer: 0.1625, 0.06370, 0.01287, 0.002413, 0.0004601

3. The errors in each approximation in Question 2 seem to drop by approximately a constant with each step. What would be your estimate as to the reduction in this error?

Answer: The appears to drop by a value around 5 and 5.5.

4. Verify your response to Question 3 by running the following Matlab code:

```
A = [5 1 -2; 1 10 2; -2 2 10];
v = [-1.5 0.2 -1.0]';
u = [-0.4 0.1 -0.2]';  # The exact solution to A*u = v
Adiag = diag(diag(A));
Aoff = A - Adiag;
InvAdiag = Adiag^-1;
u1 = InvAdiag*v;
for i = 1:30
    u0 = u1;
    for j = 1:3
        u1(j) = InvAdiag(j,j)*(v(j) - Aoff(j,:)*u1);
    end
        norm( u0 - u )/norm( u1 - u )
end
```

- 5. What is happening in the last few steps of the for loop in Question 4?
- 6. What are the efficiencies introduced into the following code when compared to that in Question 4?

```
A = [5 \ 1 \ -2; \ 1 \ 10 \ 2; \ -2 \ 2 \ 10];
v = [-1.5 \ 0.2 \ -1.0]';
u = [-0.4 \ 0.1 \ -0.2]';
                          # The exact solution to A*u = v
Aoff = A;
u1 = v;
for j = 1:3
    Aoff(j, j) = 0.0;
    u1(j) = u1(j)/A(j,j);
end
for i = 1:30
    u0 = u1;
    for j = 1:3
        u1(j) = (v(j) - Aoff(j,:)*u1)/A(j,j);
    end
    norm(u0 - u)/norm(u1 - u)
end
```

Answer: There are no unnecessary intermediate data structures (vectors or arrays) and thus resulting in an $O(n^2)$ saving in memory. Also, there is no unnecessary calculation of the inverse, and therefore a savings in run time of $O(n^3)$. There are other efficiencies as well, such as dividing by the diagonal entries as opposed to multiplying by the inverse, which is an $O(n^2)$ savings with each iteration of the loop.